

Traditional Revenue Model

Broadcast Networks

Local Station Group

Typical Revenue=\$4B

Typical Revenue=\$1B

Typical Profit=\$50M

Typical Profit=\$400M

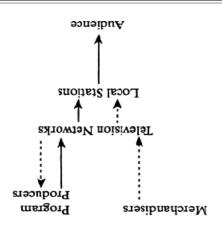
Television Economics

- First user cost high;
 marginal cost of all
 other viewers = \$0
- Inefficient delivery of commercials



Television Today—Economics

- Networks allowed to own content
- Local television has 2 revenue streams
 - Advertising (95%)
 - Retransmission (5%)
- Reverse compensation
 - Paid to networks
- Networks
 - Dual revenue sources



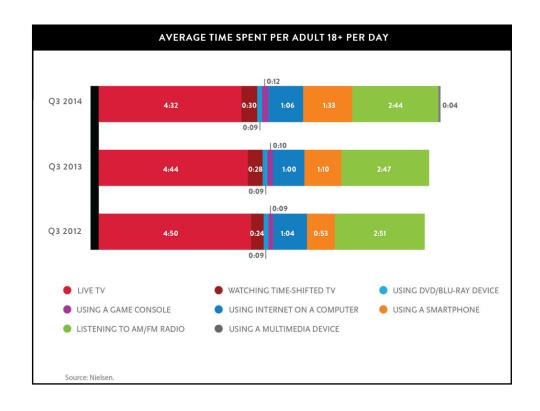
Television Today: Digital

- Replacement for analog television
- Capability of delivering more channels in limited spectrum
- Primarily a one-screen experience



Television Today—Audience

- Most popular medium in U.S.
- Most advertising revenue
- Most different ways to consume

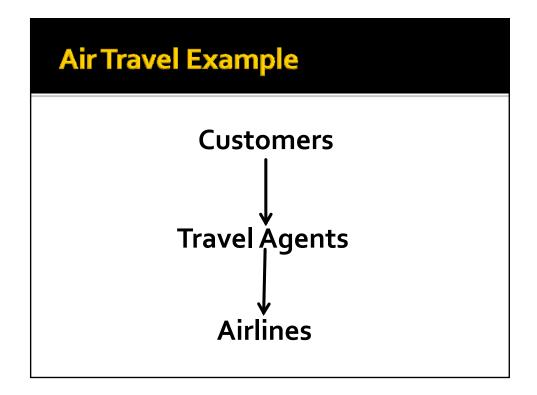


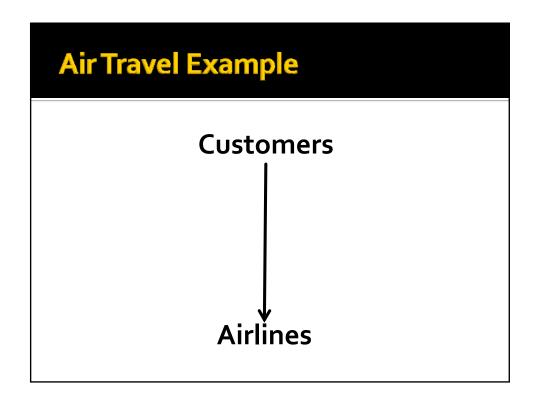


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OTT Changes Everything

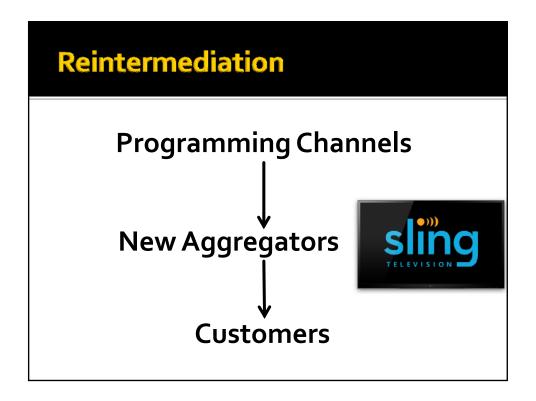
- Over-the-Top Television
 - IPTV
 - a la carte'
- Roots:
 - Netflix
 - Hulu Plus
 - Amazon Prime
- Now:
 - HBO Go
 - CBS All Access
 - ESPN











IPTV

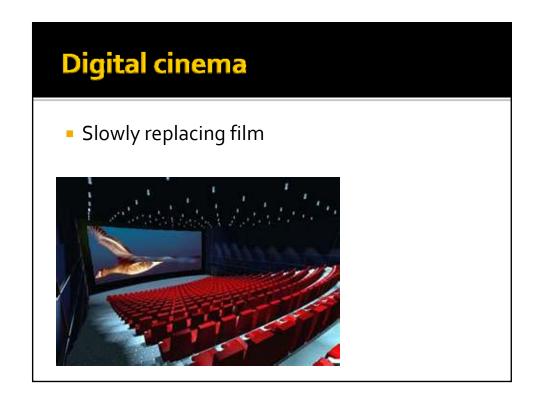
- Delivery of video content over the Internet
- Virtually unlimited number of channels
- Challenge to traditional television, satellite, and cable television



The Emerging Distribution Model

- Combination of:
 - Broadcast
 - Cable
 - Satellite
 - Telco (Fios & Uverse)
- Plus:
 - OTT
 - New aggregators
 - Apple TV?
 - Target?

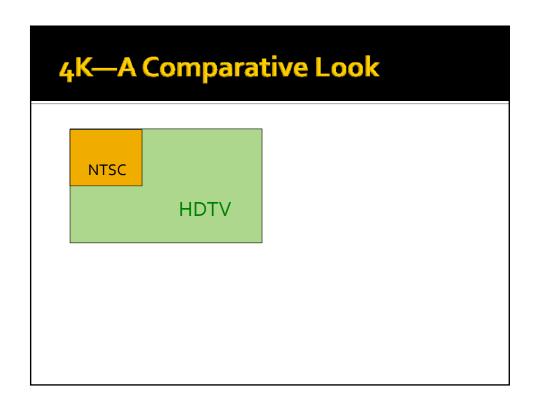


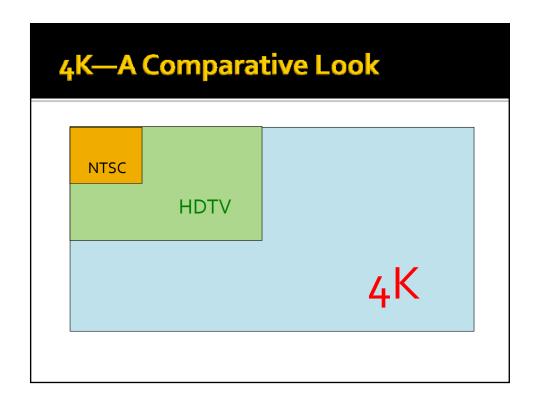


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4K Distribution

- Primary
 - IPTV





- 2016 or later
 - Cable Television
- 2020 or later
 - Broadcast

After 4K...

- Even larger screens
- Better motion rendition
 - 60, 120, 240 fps
- More bandwidth needed

Primary program plus: Advertising Data Social networking Major software application will organize the screen Primary program Birmingham Birmi



Impact of Video Everywhere

- Time spent viewing
- New advertising availabilities
- Distraction?
- Compare with phone—TV associated with a person rather than a place.

Projecting the Future

- Technology
- Organizational Structure
- -Audience

Future TV Technology

- Flatter and more portable screens
- Better audio
- IP distribution
- More user control over content
- More immersive

Future TV Content

- National
 - Advertising
 - News
 - Sports
 - Comedy
 - Drama
 - Movies
 - Shorts

- Local
 - Advertising
 - News
 - Sports
 - Community

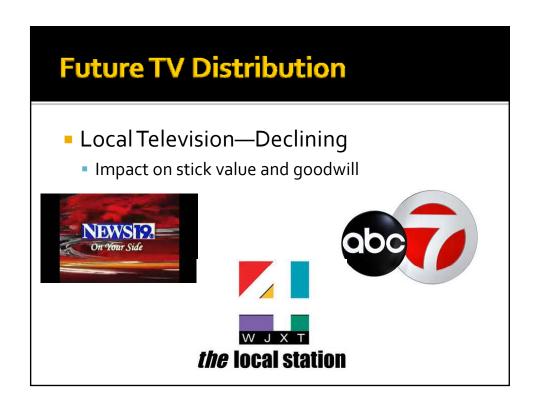
Interactive Television

- Multi-screen experience
- Ancillary information (statistics, background)
- Enhanced advertising
- Three-screen experience









Future TV Distribution

- Local Cable and DSL: Declining
 - Pipeline to deliver IP access
 - Limited market as aggregator









Future TV Distribution

- Big unknown: Net Neutrality
 - Critical to making pipeline available to deliver content
 - Attempts to throttle content could lead to anti-trust action (forcing divestiture of programming from bandwidth delivery)

Future TV Distribution

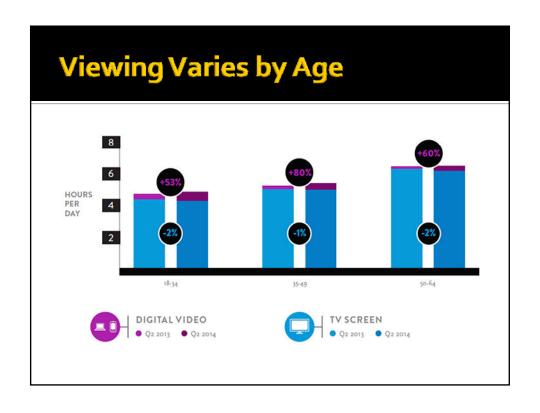
- New Channel Aggregators: Growth
 - Virtually all TV will be IPTV

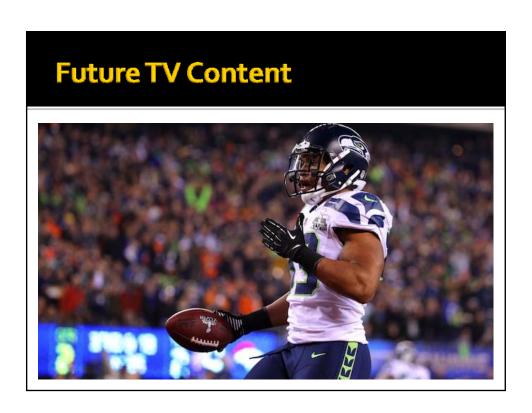


Future TV Audience Behavior

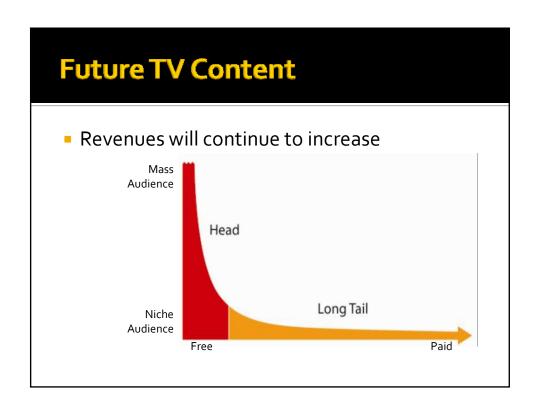
- More viewing
- More places
- But...
 - Limited DVR capabilities unless build into hardware







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Future TV Economics

 Broadcasting may disappear when marginal revenue from targeted ad delivery exceeds cost of targeted ad delivery

Not a Factor!!!!

- **3-DTV**
- Curved TV
- Smell-o-vision

Last Factor: Changes in Ratings

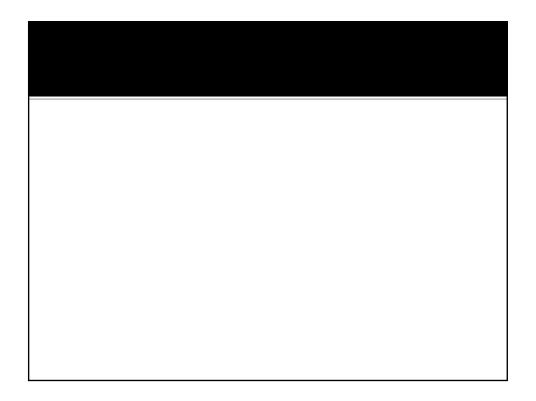
Nielsen

VS.

- Rentrak
- Samba TV

Thank you!

More Info: augie@sc.edu



The Duality of Media Convergence

Converged Newsroom



Converged Audience

